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## About This Content

**Wrath of the Nagas** is the first expansion for Warlock 2 and with it developer InoCo introduces the greatest threat Arдания has ever seen.

Lurking on the fringes of our world for centuries. Waiting for an opportunity to strike, invade and conquer. The Nagas have returned!

Aided by ancient beings not seen in Arдания since the age of the Great Kings such as gorgons and harpies, they seek to blacken the skies, poison our lands and wipe out all trace of human existence!

Will you fight the tidal wave of death and destruction or will you be consumed by it?

### Main features:

- **The “A clear threat” campaign:** Battle Naga threat on the shards of the broken worlds. Find and destroy them before their waters engulf everything
- **The Naga race:** A new unique race that builds the majority of their buildings on water and have amphibious units.
- **New Great mages:** The mighty gorgon Sfenó & the Naga general Rhin-gaa-rook are playable as leaders for the Naga

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race.

- **Two new lords:** The swift Ace Harpy and the powerful Secret Physician can be chosen as starting perks or encountered in game.

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Title: Warlock 2: Wrath of the Nagas  
Genre: Strategy  
Developer:  
Ino-Co Plus  
Publisher:  
Paradox Interactive  
Release Date: 21 Oct, 2014

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**Minimum:**

**OS:** Windows Vista 64-bit, Windows 7 64-bit

**Processor:** Dual Core CPU with 2,66GHz clock speed or higher

**Memory:** 4 GB RAM

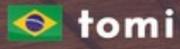
**Graphics:** nVidia GeForce 8600 GT or ATI Radeon HD 6570

**DirectX:** Version 9.0c

**Storage:** 2 GB available space

**Sound Card:** DirectX 9.0c compatible

English,German,Russian



Player Stats

Global Rank: 3

League Rank: 2

	League	Score	Rank	Points
↑ i	2019 week 3	1167	1/6	+53
↑ i	2019 week 4	1155	2/7	+37
↑ i	2019 week 5	1227	8/73	+498
↑ i	2019 week 6	1301	3/50	+274
↑ i	2019 week 7	1327	1/60	+202
↑ i	2019 week 8	1370	3/56	+106
↑ i	2019 week 9	1281	3/49	+76
↑ i	February 2019	5234	2/72	+154
↑ i	2019 week 10	1441	5/39	+6

VR STATS

CONTINUE

Off





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Lets clear the air here first, Stats say I've only played this for an hour but truth be told, I played a whole bunch of hours offline, when I lost my internet connection. I honestly don't know how many. That said, This game is pretty short, but fun. It brings back the feeling of the old school Mega Man games with a new twist on graphics. Sure the bosses, enemies and levels fall into predictable patterns, but so did mega man. Half the fun was dominating the game completely when you learned the patterns. I won't say I raved over the music, but it was alright. One thing you can definitely tell is that it was built with the control pad in mind. Movement is stiff on the keyboard and noticeably better with the 360 pad. You can use the stick but I prefer the D-pad for that authentic feel. All in all, it was pretty enjoyable.. Can't get this to run above 25 FPS. The action doesn't make sense. One minute you're underwater and the next you're in some Indiana Jones\u2665\u2665\u2665\u2665\u2665. Johan Andersson dont know how to make game anymore. Sorry not a great game I understand that the people giving good reviews might be friends with devs or just die hard fans, but this is not a great game save your money and move on. Please work on your game and update it to get a better honest review instead of lying to people.. Edit: A couple hours and all bugs got fixed. Those Developers are incredibly active and kind! I am truly grateful for all the help they provided in such a small laps of time. I will leave all that happened down there has a testament to how efficient and respectful they are to their fans. Thanks a lot for taking the time to help me. Bless you! ^-^

It's a very nice game but i came across a bug that broke the game and i'm quite furious about it. I was not expecting that kind of bug out of a 30\$ game... Let me explain. I have ben playing for a few hours and i came across my second encounter with Raziel the summoner in the castle store room. Before you fight him you can get the chalise in the same room which is a quest item a merchant asked you to retrieve for him. So i was a quite under leveled and killing Raziel was quite impossible so i went back out to level up. Has i went back i reported the chalise to the merchant which was at the exit of the city and went to level and gather money to buy the best gear. While exploring and leveling i defeated the kraken and everything was fine. That little side adventure / leveling roughly took about 3 hours. Once that was done i went back to fight Raziel and defeated him. Yay!!! finally defeated him! So i quickly go to the save point and save to not lose the progress. but then my party tells me i need to get the chalise from the chest before exiting the room. Something which i have already done and reported to the merchant... I did not make a back up save because why should i? So now i can't leave raziel's boss room. Every time i try to get out my party tells me i need to get the chalise before leaving even thought the chest where the chalise was is open and empty. The end... I guess i got to restart the game. I can't recomend a game with the kind of bug that leaves you stuck in such manner.. if you have trouble sleeping, play this game. it will make you fall asleep real fast. I just love the fact that you can fall asleep fast. What about the game? oh. well i mean dont focus on the bad things about this software but if you want to have fun, play anything else.

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The game was released 9/6/2006. Given the age and the fact that widescreen wasn't a thing at that time the Steam release has a limited widescreen support up to 1776x1000 16:9. It doesn't look too bad you just have a black frame around your game screen at 1080p.

DWC is an arcade racer and by no means a racing sim. I bought it for \$1.24 because I'm a Ducati fan. Using ReShade 3.0.7 improves the image quality noticeably. I play it on Win10\_64 compatibility set to WinXP\_SP3.

There's not much to say about gameplay it will keep you entertained for a while. You can use kb/m or a controller - please use a controller.

I don't understand why this game has so much bad reviews from people who didn't get the game to run. As I said the procedure to get DWC working is straightforward.

[https://www.youtube.com/watch?v=0LQgr7\\_2DbA&t=11s](https://www.youtube.com/watch?v=0LQgr7_2DbA&t=11s)

[I'll give it a 6/10 and you should only buy it when DWC is on sale.. Great free game. uzis in ww2 cant see a foot in front of you have to sprint to even walk like a normal person got it for free from steam but god its like ♥♥♥♥♥♥♥♥♥♥ on the kids a christmas](#)

[. I got arrested for walking around naked classic!. Couldn't get into it. Over an hour in; no real story, no gameplay, bad/boring environments, and most importantly not a shred of horror.. A fun little "platformer" inspired by the likes of Getting Over It and Sexy Hiking. Jumping is fun and satisfying, and there's a high sense of excitement and tension in most jumps when you get to them for the first time.](#)

[However, expect salt. Not everyone can handle the eventual, and sometimes even constant, loss of progress.](#)

[But that is part of the charm.. I simply cannot recommend this game to anyone. The overall gameplay is dull and lacking, the AI is useless, and within a few hours this feels more like an idle game.](#)

[To start, the game has a fairly simple concept. Finish a product. Do to so, you need materials, so, gather up your materials and make said product, then sell it! That was neat, and game over.](#)

[Thats it, you create some supply routes and you build an item, game over.](#)

[There is a LITTLE more to it, you can do research, and take out loans, but thats really all there is, the management aspect is minimal and really doesnt take any skill.](#)

[Now lets move onto the AI. They suck... Like really suck. I was against a couple AI who I was neither competing against nor were they competing against each other, yet every single one of them went out of business.](#)

[The ai literally fail to play the game by themselves, they will simply go out of business regardless of competition.. This shooter wasn't near as long as the original Unreal, but it had a much better storyline. The controls were tighter, the weapons cooler... even on modern pcs, the graphics were very well done. The game, however, does have gameplay issues and bugs. There were many occasions of unwarranted game crashes, and "dying" time you saved the game, which was really odd. If you could keep going through these minor issues though, the game was definitely worth playing. 7/10](#)

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